

<GUSTAV CARLBERG>

Contact details

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GCarlberg.com

I am an overly positive nerd with a burning passion for game development, especially programming. I thrive in teams where everyone learns from each other and everyone is valued.



PROFESSIONAL EXPERIENCE

Hi-Bit Studios

Game Programmer

September 2022- January 2023

System and gameplay programmer

Hi-Bit Studios

Game Programmer Internship

March 2022 - September 2022

System and gameplay programmer

Södertörn University

Game Programming Teachers assistant

September 2021 - March 2022

Created and held exercises while simultaneously supervising the students.

Kjell & Company

Store Assistant

June 2015 - September 2021

Focus on service and sales, responsible for training other store assistants. Learned the value of sharing knowledge and team building while being part of a small team.

EDUCATION

Game Programmer

Futuregames, 2022-2025

Bachelor of Science

Media Technology, Södertörn University
2019-2022

PROFICIENCIES

- Perforce, Unreal, Unity, Git, MonoGame, Scrum, Jira, Trello, TestLink, Jamovi
- Project-lead, Rapid Prototyping, Teambuilding, Sales, Sales-Coaching, Management

HONORARY ASSIGNMENTS

LvL - Södertörn University Game Association

Assistant Treasurer, Administrator

LANGUAGES

- English
- Swedish
- C++
- C#

< /GAME PROGRAMMER >